

**ANIMATION RUBRIC - "JUDGING CRITERIA" – ACTE  
Alabama Consortium for Technology in Education**

<b>ANIMATION</b>	<b>MINIMAL</b>	<b>PARTIAL</b>	<b>MASTERY</b>	<b>RANK</b>
<p><b>DOCUMENTATION</b> 0 – 10</p> <p>Did student(s) include citations for sources &amp; permissions for non-student produced material?</p>	<p>0 – 5</p> <p>Little to none of the required documentation present.</p>	<p>6 – 9</p> <p>Some or most of the required documentation present.</p>	<p>10</p> <p>All required citations and permissions are present or none needed.</p>	
<p><b>PROJECT COMPLETION</b> 0 – 15</p> <p>Did student(s) complete the entire project?</p>	<p>0 – 5</p> <p>Project has little to no animation.</p>	<p>6- 10</p> <p>Project is incomplete and does not function as intended. Figures do not move in a consecutive motion.</p>	<p>11 – 15</p> <p>Project displays a completed animation in its entirety.</p>	
<p><b>CREATIVITY</b> 0 – 20</p> <p>Did student(s) use a higher level of creativity throughout the design process and presentation?</p>	<p>0 – 7</p> <p>Minimal levels of creativity shown in the project design and oral presentation.</p>	<p>8 – 14</p> <p>Displays lower level of creativity in the design process and oral presentation.</p>	<p>15 – 20</p> <p>Displays high level of creativity throughout the design process and oral presentation. Unique, well planned and creative.</p>	
<p><b>PURPOSE</b> 0 – 25</p> <p>Did all parts of the project work together for the intended purpose?</p>	<p>0 – 9</p> <p>Little to none of the elements of the design fit the purpose of the animation.</p>	<p>10 - 17</p> <p>Limited choice of textures, shapes, and colors. Some objects or characters are shaky and move irregularly.</p>	<p>18 – 25</p> <p>Mastery in choice of textures, shapes and colors. Movement is smooth and realistic. Complex design with three or more sources of movement.</p>	
<p><b>UNDERSTANDING</b> 0 – 30</p> <p>Did student(s) demonstrate a solid understanding of the software in development of the project?</p>	<p>0 – 10</p> <p>Student displays little to no understanding of the software used.</p>	<p>11 – 20</p> <p>Student does not show full understanding of the software. Choice of software may be inappropriate for project.</p>	<p>21 – 30</p> <p>Student can answer specific questions about movement of animation. Mastery of understanding of the software to enhance the project.</p>	
<b>COMMENTS</b>				
			<b>TOTAL SCORE</b>	

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